

22,05,14

2023

ETharis, session 0,

- Things I would like me to bring:

- Maps (left with him)
- Status Rings
- dice towers
- markers
- initiative tracker

X Print Dice Book for Byreton

- cover: Rose wood cover
- Pages: white

X Print character tokens

- Druid
- warlock
- monk
- wizard

29.09.11

Session 1:

House Rules

- crunchy crits

- exhaustion for spells

- Grim Hollow

- Wounds

- wild shoves of
Rest free

- Rolling with
emphasis

Heading to The Grey Spine mountain
Range in an open Prisoner
Carriage.

I know of The Range. I crossed it,

in the fortress lots of Bodies
and mutation animals That are
Being Burned.

Ne haired, a dreamer is in a
cell next to us.

we are Brought down into the
Mines to kill a Restless lumberer.

Collected The Restless lumberer & fed
for myrtly The Tortle.

we managed to and ne haired Roy, is of
a world without monsters if
we joined him.

we didn't join But didn't decline
and were able to escape with
ne haired and Two other dreamers
and The young Swordsman.

young Swordsman = Jen

26.06.14

Session 2 :

Recap: none.

I have changed armor sets to no longer look like an Ostoian

He Hired: other dreamers

Tall man, Drummond Gallows
Mr. Gallows
lady Dreamer, Aleria

Wegfried took us to walden/dorf
asked us to retrieve a
metal frame with iridescent
Blue Glass in the middle.

Aleria will watch us from afar.

Went North west ish from Jarr and
are still in The Beowark empire

exquisite emporium alchemy shop in
walden/dorf

Minority Jewelers

Viridi's is Brenton
Toom is Trey
Myrtle is Sebastian
Arenden is Nathaniel

Vieger cost man is The Vie lord

we are a Rat catching group
called The mis fits

Arenden negotiated up to 300 Plot
us The Reward.

Toom leads us to a Sewer
Grotto with Rats Bringing Food
Home . .

Myrtle Thinks a monstrosity caused
by a curse dug The Tunnels That
The rats free to.

has intelligence and motive
motive is to Hoard.

As we continued were Swarmed
By Rats,

Toom is not looking great. I
Took a lot of damage.
myrtle took a little and so
did Viridi's Bat Arenden
was mostly unharmd.

Next Game:

we start after The Battle
has ended, J has offered
us a Short Rest.

03.07.14

Session 3:

Recap: Got to Wollendorf town and Myrtle helped a jeweller make a Ring of night marcs. But owes 310 + Gold. Viridius and Arendon went to Rich Port to find museum but was line to be Paid to catch Rats. I Bumped into town on way to Jewellers. They joined us and we're now a Group called M's Kits to Hunt Rats. Town leaders to a likely area. Myrtle Thinks dug tunnel in Sewers is from a cursed monstrosity we were Swarmed and Town is incredibly Hurt and I am also Hurt.

were able to head safely and met a non lethal Rat catcher and Town was able to find where they move the Rats to.

Lidia The Rat catcher Brought us to a Hidden Room and we were Threatened.

Lidia gave away Arda's name The person speaking as like the leader of The Hidden group Threatening us.

even bigger guy also Said Arda's name.

Tone by tone is the bigger guy

Tone lead us into a place called undertown with Barrels as chairs and Tables

They lost a friend named Hayden in the tunnels and would appreciate us if we could find them

Clement The Sales man comes and tries to sell us stuff.

Dreamers are a people from the world and are an ancient species, with no Relics or artifacts. found in vaults west in Pads of Perpetual Dreams They lost everything while dreaming and have certain abilities and look different wanderers looking for a home.

if we find Hayden, a were bear for tone then we can get sold.

descended a ladder down into the basin pit. was told to prepare to fight and started.

Also J Hys food for Rerolls

Brenton has 2
I have 3

17.07.14

Rolls

Andrew : 3

Brenton : 2

Recap:

found Under town and talked to
Tone by tone on a grish.

and found enemies that shoot
Rats

Battle Start.

Arandon is Really messed up.

headed back to Under town
and myrtle used Prestidigitation
to clean us after entry.

Tone was called out to help as
a doctor.

Arandon is cursed according to
myrtle and Tone.

Tone helps the injured and sick
of the poor quarters.

Monk's Doctor's followers are
dissecting the sick while alive.

Priestess Glava helped Hazel
Arandon's disease.

Venminous Abomination is the
name of the thing that does the
tunnel, normally devour of
ground or Gluttony and taking
more and more.

The Bearack empire is at
war with Ostoya.

Ostoya's typically kill all and
raise an undead army.

War war apparently knows secrets

element did sell black steel
to a lady that smells of
cardamom.

Miss Coastman's office had
the smell in the area.

Also had the smell in the
sewers.

Hayden, where bear we are
looking for smelled of
cardamom last time tone
saw him

Viridis pointed us in direction
of Rat abomination and
we were able to break up
on it.

met with cardamom lady
and tried to exchange cure
for Dreamer ask.

lady tricked it but so did
it.

Battle Start. Viridis heated
metal nor gas mask
I Hexed the lady

fought Rat abomination and
won.

Myrtle almost died

Viridis grabbed amulet
and started screaming.

earned the level up but
need to long Rest to
apply it.

24.07.11

Rolls:

Andrew: 3

Brenton: 2

Recap:

fought The Basin monsters and won. Got a Rest and Help from Tonic to Heal grandpa of the disease, found out more about the circum stars and that Clement sold some of the ingredients found the cursed and darker and killed the Rat abomination. Myrtle almost died and Viridi's is screaming

Tonic hit it with a sword and also started screaming

Myrtle collected it and also found items on the Rat abomination.

I collected the Rat abomination head.

Took a long Rest and recovered up.

Shanalt People wear Canda man.

The voice is the same

Viridi's Ripped their face off.

Lady Zaden is the one who's face was Ripped off.

31.07.11

food Rerolls

Andrew: 3

Brenton: 2

Recap:

Lady Zedna ran and
we pursued.

we Got Royally messed.

Viridia's and my self went
down.

140 Plat each.

Lady Colner Zedna

we were each given
writes of Passage.

Hando's forge is Best
armorer and weaponsmith

magic is further north
in Osten bunge Hus &
Gaed fighting arena

History museum is also
Hall & library

Library is west of The
City Hall.

went to Hando's forge and
Got the items we wanted.

went back to Under Town
for the night and
The Group Had some dresses
with cement for Potions
and a +1 Shield.

14.08.14

food Rerolls
Andrew: 3
Brenton: 2

Rerap:

- I think you should leave
egg game.

finally changed into my armor.

decide to stroll and find werewolf
named Hayden.

followed the path that toom
found and encountered two
sets of boot prints, one
likely Hayden, one small
feminine like,

Asked old Gossip lady
about them. They hear info
lady Zadna's house.

She also watches from a book
Nook.

Vermicious abomination was not
Hayden the werewolf.

Got into lady Zadna's place
But was informed she
escaped and murdered like
20 people.

Arandon found a diary that
mentioned Zadna had an
accident as well as don't
go to the first floor Bathroom
cause poor will.

Arandon found a plant that attacked
them in the green house. Tome
and Salt helped kill the plant.

Viridis explored more and found
a little pathic worm.

Myrtle eventually lost detect
magic and we joined up
every one.

Viridis found the pathic worms

Then answered them.

The worms killed Arandon
and we took the important
items off their body.

Myrtle and Viridis salvaged
worms.

Brought Arandon's corpse to the
Guard and got a corpse
cart called to process
and bury the body.

Tome found the food in
mid preparation, it's a
couple weeks old like
everything.

We continue in investigations.

The Tangle weed was specifically
planted here.

In thinking about the drain like
I gained some flashes of
images of something in the
soil that called upon me,
And I answered.

28.08.11

food Perobis
Andrew: 3
Brenton: 2

Recap:

Myrtle collected some Tangle wood.

We then proceeded up stairs and met up with Mr. J.D.R.

found a room with wax on the floor upstairs and there are cloths covering it-ers.

There is a construct in that room made of wood with sinew for the joint

Brought the corpse to the Guard.

Went looking down stairs more and Myrtle found a secret door that leads underground.

found pieces of the Golem construct and like casks of things.

The Guard said about a year ago Lady Zedna stopped having parties

Hustus is old Gossip Lady's Body Guard / Butler.

Gretchen Allsworth. is old Gossip Lady.

1 year, 3 months, and 20 days ago Lady Zedna stopped parties.

Lady Zedna was part of The Merchant Guild, joined as a council member, was Council for 6 years prior to the change. Thinks Lady Zedna was killed and replaced by some one similar. Her dealings and moral code changed rapidly after the accident and was accepting bribes. Zedna destroyed Gretchen's hat shop.

Reported back to the group and went to the cellar again.

There's a box of miscellaneous parts and the casks are filled with fresh or Tellow.

found blueprints and orders of things.

Canda man is stitched into the curtains to cover the seat of death.

Myrtle collects the documents and gives them to me.

The person noticed us and attached a bladed arm and invited us in.

The person was Lady Zedna for a time.

called down down a Giant flesh Golem construct as Viridi's charged.

I am passing a potion of misty step to the cycled person.

X Bring J Bm screen

→ Print more dice towers

X Print xy Band or Barbarian tokens.

04.09.11

food Rolls

Andrew: 3

Brenton: 1

Recap:

investigated The House
more

asked lady Gretchen for info

found lady Zandra

we Got Rocked

Tome Griev + Perm

Zendrik Griev

Myrtle Griev

Viridia's Griev

Warrior 3 Griev + Perm

Zendrik K mentioned They're
Searching for Professor Grog

11.04.M

food Rerodis:

Andrew: 3

Brennon: 2

Sebastian: 1

Recap:

Zedrick is finding The missing
Professor to go to
band college. Allaren

Tone paid us all 550 gold
110 each

Tone explains religion, god Arch,
seraphs, angels, arch Seraphs
demon casts,

The cleric Tone brought us to
might by able to fix Prawn
wounds.

Zedrick is from Huxley academy
of magic and magic

Myrtle is from The School
of the four winds

The Abjuriers who will Raze
and capture people, or kill.

Casterhorn Prov. Hunt People
That have magic,
They're another empire
like The Breuker. Hunt
The arch Seraph Imperies.

8237 was The Prisoner number
for viridus, They know
who Viridus is even under
The mask.

Archmagist characterisation wants
to indoctrinate or kill
magic

Vyga pulled Political awareness
to protect viridus

Allaren was The Professor of
Dreamer Tech That donated
dreamer Tech to Wallender
(Vyga's Town)

Fake Zedna wanted The
lux changed to Power
Herself

The Professor was The
verminous Abomination

4 tone masters, political
Bridge in The Provins.

Provided The Vycount The
papers from Fake Zedna's
workshop.

Met up with Nahaird.

Need to ask for Help
with fake Zedna using
Her desire to take dreamer
Tech for Herself to get
Nahaird et al to help,

25.09.18

Rerolls:

Andrew: 3

Brenton: 2

Sebastian: 2

Recap:

Told Wehoized about fake Zedna and They're leading us to another safe place Bar/Tavern thing. The Crossed Hammers is the name.

if we find fake Zedna (eve) hatched want fake Zedna's head and parts. We can bring Adam's head to the Wyland.

A lux channel does not cause night mares. Saw Gargling Blackness on one side and a plant on a window sill on the other side.

A lux channel collects and focuses light and stores it. is a key to past and future.

Gallows Gains us a lux channel view finder.

urick Run Dahuten. an old drawen city, southwest first to foreman's rest then north.

What the dreamers will be fighting is of dreams not physical.

When dreamers fell they were in chambers lined with lux channels. found by Drawers that dug too deep. Scattered cause buried and lost to time. Metahed is from stellar world.

contact in urick run is Borick carra.

The full moon is tomorrow

Zendrick explained things relative to my understanding of marriage.

Clement explains symbiotic relationships.

went with the Augustine Trading Company caravan to go to fagesun.

During my Rest can't help think about the Bubbling Voice said "work with me we will be one"

11.10.11

Rolls:

Andrew: 3

Brenton: 2

Sebastian: 2

Recap:

Headed figure that followed
from the under the bar is
here too.

4 wagons, 1 Passenger, 2 cars, 1
supplies.

15 Soldiers, 15 mercenaries, Sergeant Keir

1 cart that is a sold merchant.

Partly left it had ready, The Red.
were fought

Isaac Meloney firing, or last
double Scimitar

Caravan Master Shidori, etc,
Whip, Antel

well take it in a few hours

encountered a mudslide that slowed
us an hour.

continued, Scouts went forward at
sign of smoke and come back
with a Road warden.

With the first stop attacked we
are running to the next stop.

Got attacked after Sundown
By The Goblins.

01.11.20

Renolds:

Andrew: 3

Brenton: 2

Subashan: 2

Recap:

Tomme Smacks and gets
knocked unconscious By
Viridis

Viridis leaves and Transforms

Then violates me by
Becoming a Snake and entering
my chest cavity

We then move to The Tavern
called The outrageous Pig

Statue was defaced, Apparently
for a reason, Province says
"for a reason, conquering war"

4 provinces and 4 lords, Vissimari
is lord of Province for a reason
first,

Is a pseudo democracy but
kind of oligarchy.
Lords can get promoted from
opposition to power.

Asked By Tavern matron
to intimidate Mayor to
remove an unfair tax

Viridis went into the house
and came out a bit later
from the second story with a
chest.

Tavern matron is named Betha.

Viridis Skissed Tavern matron

Viridis says Mayor is puppeted
by The little girl.

An inquisitor approached us,
and myrtle dumped them
as they were leaning on
the door and myrtle dropped it

The inquisitor is waiting till
Viridis kills, maims, and
destroys as is their
nature. waiting to testify
killing Viridis.

08.11. w

Rolls:

Andrew: 4

Brenton: 2

Sebastian: 2

Recap:

we debrief and head into town to ask inquisition and Bethq (Town matron) about Town changes and the Girl.

We saw the imperial soldiers held out the way we came.

Isaac says there's a different vibe.

Isaac also says the imperial soldiers will return. We are waiting for their return.

Myrtle says there are 9 months year of 1082, month veras 32nd day, 44 days in a month

Tome said Girl has red and/or nails, moss on her, is armed and watching us.

Tax changes happened when the Girl showed up. 6-8 days ago

Mayor is named Roland.

Mayor's friend is a merchant
His wife thinks the mayor's child is weird.

His friend says mayor changed when Rose showed up.
Also the tax was not a thing the mayor would do.

Zedrik earned a deep wound.

25.11. Sat

Perolls: >

2 used,

Recap:

House rules: Spells not lost on Hold
Various weapon actions
Taunt mechanic

we meet up inside The
merchant's house and
are surrounded by The
inquisition.

The mayor acquiesces to a
Trial By The Inquisition.

we survive The trial but
The Inquisitors are still
after us. They will kill
us if we don't kill fake
Zadna

cool Guard is named Bask.

J gave us a safe journey to
Ulruk dun

multiple ring walls that
protect the city, outer ring
kind of desolate, The crater
ring has a ziggurat, lots of
smoke from rings 1 and 2.

Hide down under The ziggurat.
likely where the dragoner
digs site is.

we are in The second ring of
ulrick run.

Spend time looking for a
non imperial Dwarfish Bar.

eventually find one and it's
their height. I don't fit
well.

BurriK curra is at large
so don't ask

Also Tomz Got The very
intense alcohol.

Steeled a Pamphlet from a Dwarf
Turns out to be an extortion
letter, we follow That
Dwarf to Their home,
extortion from Currier.

Burri Kanna,

02.12. Sat

Re rolls: 5

Xy added 2.

Recap:

We confront The Dwarf
and say we'll pay for
info.

Carver is at The Leather
Hollow in The 3rd ring.

The Dwarf is named Bex
and is an "antiquities"
reseller.

Clement will be found at
The rusty grid on The
Second ring.

The Leather Hollow looks
like a trap door ~~gender~~
tunnel. it leads down
and we head in.

Carver is a skin weaver
A human spider hybrid that
makes leather from things
with skin.

Carver Has Passes for The
min. Baricade has a kept
at The Governor's prized
mount, at a Glimb, a
Pegasus Bison.

Jacob Rind was Bex's
Business Partner. Said
off you to Bex from
beyond The Gate.

We do not accept any
thing from Carver and
Head to The rusty
grid to find Clement.

Xy Gained magical flux
can once spend to mimic
a single spell from contription
to Third.

06.01.5

Rerolls: 7

Brenton added 1

Recap:

We decide to just go ask
The Governor.

There are Dwarves and miners
Trying to talk to the
Governor, we are left with
Two Guards follow us to the
Governor.

The central pillar holding the
Governor Ziggurat is hollow.

Ulrich says Governor is an
elf with receding hair.
like 60 years old.
Battle scarred.

The Dwarves don't see Lord
The Governor, as their leader.

The Dwarves aren't digging cause
The Governor isn't protecting
them when they dig.

Tunnel 367 encountered a
dis site. and has trapped
Dwarves.

fake zandro might be at
Tunnel 284.

Lord's gave us a Day Pass
for 367.

Down Right, forward, Left, forward
Right

Followed directions and found
an area.

27.01. Sat

Rebels: 8

Recap!

As we were resting myrtle
fixed our grievous wounds.

There were more durnees
that weren't killed by the
murder.

we were pointed to a sealed
dreamer door. Possibly for a
sleeping pod.

Zedrick Heads Through The
Seal first.

The doors past the Seal were
forced open But didn't not
by Adam.

we continue, more doors were
forced open.

Viridis finds dwarf tracks. we
follow and find a stairway.
continue up.

we descend down a ladder into
the armory.

Zedrick's Halberd was fixed
by a dreamer construct.

Zedrick and myself force
open a door in the armory
we find sabers for Tome
which are magic.

leave and Head up To Barracks
and in firmory.

we pass through Barracks
and find the infirmary.

Myrtle investigates dissected
bodies and they look to
be aberrations, insectoid
like and forced change
dreamer badits.

Zedrick finds trails with nets.

Scholar was unable to find
Cure and is sad about
it. Apparently infection
is at the door when recorded.

Open a storage room and
found a corpse

Viridis is like the aberrations,
that are dissected.

Speak with dead on the
corpse.

we return to the hallway
and after baricade.

The door to the main storage
area is pushed open about
a dwarf sized.

we find officers areas,
control room, and air
control room.

we enter the control room.
Zedrick figured out baricade
touched a panel.

air control at halt, water
purify off, security doors
locked, lax basin doors unlocked,
one blue sleeper bays.

we follow Viridis to air
control and comms room
to find baricade.

They headed down and so
did we.

The sleeper bays and area
seem more rushed and
the light is faster and
Red.

a Red sleeper, pod is covered
in fresh with an organism
like breathing and a homicidal
like staring to the north.

The tunnel curves as we
continue after.

find the lax chamber room.

There's like 100 faces tracking
us across the room.

found Baricade and they
gouged out their own
eyes.

Viridis grabs the lax
chamber and we see
the light they were
describing.

The dreamers had silver
tears coming out of
them and were being
lifted and dead.

we stop seeing the
vision and attempt
to leave and see
fake Zedrick on the
other side.

10.02, Sat

Re rolls : 8

Recap:

Fake Zedna says she
wants to be exposed
to the light,

Fake Zedna wants us to
ask her how she
The dreamer land is,

we start fighting.

we were scavenged and
short rested.

left the room and attacked
weird pulsating mass,

24. 02. Sat.

Rolls: 8 Sent many on deception
checks 2 left

Recap: Best adon and the (Klar
Zadus But started
offacking weird thing.

Still fighting.

we all died. Cume Back
in The Lux Basin room
immediately Before leaving

we meet up with The governor
and Drop off The Heads.

He summons a Platoon to attack
The creature of us.

we Hand over Barricade to The
Barbarians.

we Drop Zadus's Body of with
Viggrim The inquisitor Judge.

we share a vision of The Dreamer
ancient vision. we are a child
and They move towards an
exit.

we get a full rest and
level up to 6.

we trauma Dump on Viggrim.

Some how get out But do
Still we know a Dreamer.

myntre Effing Dieded,

war war is crest fallen.

06.04, Sat

Rerolls : 2

Re Cyo:

Bought a few items from Clement and Passes for a ride back to Wallendorf for Vixen money.

Governor at depot and some one attempted to kill the Governor and died.

Governor: Iorus

Seems like the Governor was waiting for a slave.

While waiting for our cart a Seraph walks into Urlick Run

We make it to Wallendorf safely

We Barge into Viga's office.

I find the guy that took Myrtle. I cast him immediately.

He says He'll take us to see Myrtle.

We take port and reappear in a very fancy nature filled study.

He is called Null.

Null wanted to speak with Myrtle. Zedrick's rat abomination professor was a friend.

Not Part of The same School that Myrtle is from.

Ulrid's notices when shown were in Chornolt.

Null wants us to be friends with Nehaird but we might be able to kill him.

us is on par with dragons

Null is a dis embodied, Unear's gate was free from oversight on magic. Sent the entire city to the ethereal plane and had some come back with half a body in each plane.

Null thinks the light killed the dreamers and is curing for us again.

Dream land is Paving to be added to a perfect dream for all eternity. Ends up killing people, becoming a living nightmare and kills towns.

Master of the war breed Baron van Kinkrebordon from many ancies.

failed Two rolls to incorporate Zedrick Cart

Buy more from Clement

Head to Alex then to Tavern from where last met the dreamers.

Nehaird does want to recreate the light incident.

were to be elevated and being made pure by the light.

The light is on a return course and Nehaird is preparing for it.

We keep the lux channel don't rely on it as it may return us back to point previously.

meet up with Null and get sent to arrow felt for Zedrick college.

Null says follow Nehaird instructions till he finds us.

We eventually meet up with Lorath at the quest board in Wallendorf.

Lorath says Bar keeps send letters.

Tony Brings us to Hayden

Lorath says Lycan theory is spread through bites.

Hayden and Barricade were Broken similarly.

Hierarchical class systems class, working class and Royal class. Caps mark for the Royals, in Quisitors Bad.

The adamant seek assistance I crossed through there. maybe

We decide to go to Adamant

20.04.50r

I missed Pat J's
info here.

27.04. Sat

Re rolls : 2

+2, Andrew Brought P.229

+3, So9bass Trous

Recap:

Sudara Guided us to
The Drake doors
and let us in to a
long tunnel.

Tome is Hazy Things

Lorath mentions Ostarra.

Might come if we
mine But could be
Hard fight or want
to continue

Went down Tunnel, Then
Right off shoot,

find a dead Quake Drake
and an enlarged one.

We fight and get The
Giant Ruby out of
The Quake Drake

Head Back,

Sudara is surprised we lived.
Takes us Back to The
Voice of The Mountain

Voice is a Dwarf with
Ceremonial armor and
Prayer Beads.

Goes down to inspect spoils

Grants us Passage and
says Sudara is in
charge of us.

The adamant Believes The
Primordial Sator Land
and They Believe He is
The living mountain and
Return it into The
earth.

Sudara thought Her people
will die if we didn't
succeed and was willing
to sacrifice herself
for it

The adamantine covenant
returns things to
be Gifted and loaned
adamantine ore.

Quake drakes are abnormal
abominations, not of
The mountain, Barbed
Drakes

What do we do and get
out of it?

We get time to rest,
we get gifts, returned
mountain returns or
other things

Wants us to go into a
Part That can't be
Scryed and Remove The
Curse from Her People
That turn them into
Itetracks,

if we can go down and
prove The thing we're
sourd.

Tome Grew Graph rings
and we bought adamantine
Helm.

Dwarves don't Typically trip.
Voice less so.

don't need to do it in one.

04.05. Sat

Rolls: >

- +2 Cane's
- 1 Brenton Death Save
- 1 Warman Wis Save

Recap:

Armor Bay and then a long rest before getting to the Hurrock.

looking for an ancient city at the end of a very long elevator ride.

find out why the adamant can't go there, find and bring back evidences

There are tons of corpses

Lorath leaves a trail of claw marks following our path

Myrtle explains ice cream and all of it's underlying knowledge

Sadt the Ranger, Sadhar's father sneek after us and we saw them.

Sadt leads us the way we want to go.

warns us to avoid magma Hurrocks.

Barack or Osgoyr messed with the Rift.

Rift to Stone Reach, realm at Primordial Stone and earth

Throw a Rock at Sadt
Myrtle finds out about the sun. Then explains it to me.

We beat the Hurrocks, it hurt.

Took a rest.

Continue, passing statues that are 60 ft tall.

Myrtle casts speak with dead

They were their own murders compelled by the stone. Not through voice of the mountain. Stone spoke in their minds told us death. Doesn't know of Hurrocks, first colony from Stone Reach. Rift is in the center of town, 5 mile radius town, Dwarves, Dwarves, goblins, Kobolds original inhabitants. Some suspicious of stone corruption, doesn't belong and evil, no Osgoyr influence to their knowledge no evidence of Barack. Rift is dangerous to enter but is in center of town. Stone not from rift, came from a mining chamber near dwarves. Stone reach filled with magma, doesn't know gem stone curse, dwarves found in chamber near the stone. The dwarves gave the dwarves a home. Dart is the worstest thing here.

There's a crane holding the stone, the magma is flowing to it and it's surrounded by GEMS.

Two figures on the crane about the stone. dozens of dead Hurrocks nearby.

found some mining equipment and massive chunks moved away.

* Kobold Backup is here here.

Myrtle, Tom, and Viridias wake up in itube to others nearby.

11.05. Sat

Recap:

Rolls: 7

+1 Brenton Bousht Jones

Nothing abnormal happened
over night

Lorath Rituals find familiar

Mall shows up and takes
myrtre, Gives us a key
But myrtre gives me the
Lux channel.

I recognize the one in Red.
It carried me and moved me
from a dark to slightly
less dark area.

Guy saying once estere
Takes maintain we'll get
a kick Back like adrenaline
and or magic weapons

Umpire says They want to
take over adamant.

Ostoya is darkness and
in the vision The shadows
sawd them from harm.

Tells us to live for the
adamant

Viridus tries to deceive
foils, Throws mask in
magma, Then starts
combat

The vampires fatally murdered
us and we somehow
came back and won.

Viridis used the key
and we headed and
spent the night for
evered up.

We recovered left and
returned to where
we left.

Pulled crystal out of
magma Hole. Set it
off to the side.

went to out skirts to
check for the stone
The stone was made
here But perhaps in
error:

It crushed a peepst and
was dragged out.

Viridus finds a console
which has a dial with
a floating stone in it.

I found a Puddle of different
liquids and there's a
stone in the middle.
Makes Brain Tingle on
touch.

Lux channel is Beping.
I fish it out and
viridus gets the Bleeping
to stop. It shows the
Past in action.

Shows a crushed PdaStar.

The Dreamers in pods were
against their will.

Dreamers Printed the metal
thing with light.

moved the stone and then
a construct appeared

we follow the stone out.
They producing it into
ingots

Viridus figures out lax
viewer controls.

They make a Sabor ripe
Tome Hus.

See the city above ground
and there's a Sky ship.

Tome and Self cut into
the stone, Eventually
we cause it to hiss
and bleed, it starts
to grow a fungus.

The Bread grows a fungus

Lorath Put in me a
"what would Myrtre do"
Bracelet.

08.06.50

Recap:

Rolls: 8

We Head back up The
elevator and make it
Back to The adamant.

Meet up with Sgdnora.
Share The info of
what's down There.

Head to malic's and
find out about The
items and armor.

Head to owl and Share
The dreamer info about
The City as well.

Went to find Sgdnora.
found and informed Her
dad.

Got Surrounded by Gonds and
also informed some of
Them. Lead to The voice of
mountain

inform them of The abandoned
settlement, and The inspiration
and The voice wants to kill.

Sgdnora involves nite of
Authority. We choose to
fight cause dead if otherwise.

Head to doctors office.

Can't Have any adamantine.
Can't retain if knocked out.

Barely Beat The voice of The
mountain.

29.06. Sat

Recap:

Rev 115: 8

+1 Sebass Tea.

we walking off The dance
with Sakura.

Head to clinic.

Ask Sakura about Rites
and things.

Mell and myrtre return.

we dump the last two
days on them

Myrtre said to return to
the sword, so I did.

Bought Potions and Book
from Clement and attempted
to learn magic from Myrtre.

Long rest.

Get corralled By Guards To
Visit The voice of
The mountain.

He's alone Bat also non
chalant.

we antagonize The voice
Bat got permission to
Have Retrievers stop By.

Hard Back Bat vividus
lets us know of sound
of Bones. fratty Scout
and how marching Bones

Lady in charge of skeletons
pulling The Stone towards
The portal.

The description of The Satin
red dress reminds me
of Things from early HOURS.
Some thing about a Jewel.

we decide The and Lornan
are going in.
Livid's gives me a Blood
Bond.

Lady is Human But as Feyan.
Taking Stone to deconstruct
and reconstruct.

WMD was told to
anger, Not working.

Her Name is Amanda.

Rareo Reminds me of enemy.

Tome Tells us They
revel.

Myrtre and Vivid's attempt
to dispat. it works.

it cracks and dissolves.

20.07

Rolls; 9
+1 Tea
-1 I Bought Snacks

Recap;

we head back to try and find Subt and Sudhara.

Tracks were covered for a while.

I failed a wis save.

Subt says He lead us away to let Sudhara Head Back alone.

Subt says Sudhara wants to find a thing in Stone Reach.

Subt will lead us out.

Null was contacted, doesn't need us.

Subt Palled at 2 adamant Bars and a coin Pouch.

we Harass for information.

He doesn't know what Sudhara is going for.

we decide to Head Back to The Barrenk,

Clement some How finds us.

we spend Time Shopping while Subt leads us to The Barrenk.

Head Back To The road to Head Back to Vxga.

find The road and meet up with The same caravan That we took in.

our old Tickets let us Back on The caravan.

Get Back without issue.

I see Lorath move Pass the caravan occupants then at some Point.

Make it to wandorf valley.

it starts getting really dark way too early.

an antler Passes in front of The moon.

Viridus and Lorath Hear The Screams from The periphery. also war drums carried on The wind.

And large creature Breathing.

feel a dull vibration Thru our souls and a Time Headed Bear emerges and Bites People.

03.08: Sat

Rolls: 9
to Tea

Recap:

Woman That is mutated
and attached to The
Two Headed Bear.

Woman Had a Lux Channel
The Thing war war Boko
with shattered.

War war went down Twice

Myrtle is reminded of
The fine brand Knife Tooty
Tribe By The woman.

The Binding of Bear and woman
is a Ritual of Their Tribe.

Kife toorn attach Shins too,
Some how Got a lux channel.

Could not get leather with
fine res. 250g

Could fashion frenzying leather
armor. 350g

40 adamantite Bars and
12k of Trade goods.

Trade 1 adamantite Bar for
a bag of herbs.

We safely make it Back
to wooden dorf.

Town Recapture Pays
500 plat in various
Goods and Gold.

Drowned Kings Crossing.

Vyga Had an attempt on
His life.

Knight hoodies is tall. Tabaxi
Height Tabaxi, normal Human
Height. wearing Glamour
armor.

Got Paid 10,000 Gold.

if we find The assassins
of Vyga 10,000 Gold and
would be made nobles.
and the People That Heard
Them. and Myrtle gets
Permission to the Magic School.
and would get a noble house
to, He'd kick The People out.

we were deposited as well.

Myrtle sets manual on depization.

Lord of Underland Thought
Vyga would fail in three
weeks

Vyga Got Goss, not first
in line for lord,
actually Bottom was
Chosen cause didn't know
anyone. Chosen By rand.
not a lot like him
cause of That.
Mabres won't help unless
he asks.

Myrtle gets Pamphlet of Suspects.

Head to Tone's Place of
undertow.
There's a lot of People
Here.

Break Tone's door.

Myrtle read Suspect names.
underway is listed.

Myrtle Hands over an adamantite
Bar.

Tone spills out of Towner's
were the one to try The
Vygar. Came from the
capital of Underland.
don't know name or
others.

Hayden left under four.

Tone can fence adamantite.

myrtle Had tone fence 5
adamantite Bars.

31.08, Sat

Rolls: 10

+1 Tmessed up Breton order

Recap:

wake up, marginally more
refreshed.

Lord at underdand to Tme hant h.
and lots of names.

Abon Syndacite is a vague
maybe.

Clement may't tell Tame where
He spends cash.

Viridus Buss move and sell's
Loratu Tm moon s. & kke.

Multiple dead, one moved
north east.

Stopped by Gossip Lady, Crotchton
all smart.

She would suspect an unfriendly
in Osten burge.

Assassians likely from Abon Syndacite

Ugan's guests are unhappy and
gentry Bums escorted away

Uga Tme ada mont Smith
But ask a capt'n of the
guard.

Tone said it's a Third Party
might Be Syndicate.

Ridge well, would be Bart of
Abon Syndicate.

Have a Personal Driver
Squishy woman with a
Bladder Buss

it is a very Steady carriage

28.09. Sat

Rollis: 11

+1 Cones and my 950

Recap:

we Travel safely in Ursa's fancy carriage to Underland without issue.

The Personal driver points us to a captain at The Guard.

The arcane schools are those that'd be in Elford. likely to encounter School elitists

Gine is a newbie to Guide us. Terribly stinky for viridus and Iron richy Broady Scout.

Plenty of military and Gards as well as non aligned. lots of Guilds and People trying to join.

dukes martlets are harassing outsiders.

duke's and myronds similar. duke Jeffrey Greaves was passed over for Ursa

we are lead to ulga Grotendair's Place. A troll greets us and Myrtre cheats us. The troll leads us to an elevator to meet ulga. The troll is on autopilot.

we enter The elevator and it descends a few more floors.

ulga was knitting within The room.

She can apparently make adamantite skin.

ulga has been stuck here for a long time.

Tome accepts The offer for adamantite wings for a favor.

The forge is a Purplish red haze

Hands Tome a Bell to Hold, and says it may hurt and don't move.

She just cascades The adamantine over Tome's wings.

Myrtre traded False life for an adamantine shell.

ulga and her sisters are different than viridus But alive,

Viridus accepts nails and teeth being adamantine in exchange for a finger spell.

ulga says Hopefully it helps viridus with The creature after viridus.

ulga Has all of The trees. all of them, including The rare 22 year old stuff and The foxwired tree.

ulga was forced By Balta 2nd first lore master of Underland forced her There. Balta 2nd aka Blast, Super Powerful wizard works for The schools of magic and the nobles Has fun and just named after him. can find him in his family crypt in The fort. The duke is in charge of it.

city was much smaller during ulga's free time.

we Hand out without issue and are Guided out.

Tome can Skiffly, but costs 5 extra feet to lift off.

Hags work in Groups of 3 sisters, coven. meet every 50 often.

viridus does not want To join ulga's coven. was promised us an apprentice

Accused by orange Band individuals

Myrtre gets The Tiny Hut up. viridus suggests clinic

Cast Hex on reader and Hand into The clinic

05.10. Sat

Rolls: 13

+1 Sebass Temp.

Recap:

Short rest in clinic
Spend Time Thinking about
stuff and resting

Tome Steps out to Practice

future Mxtr spells

Glyph of warding

Clairvoyance

Banishment

Blight

Divination

Dimension door

Myrtle Turns us invisible
and Prepares to Head out

They see us even as invisible
and an investigator asks
about it. They arrest
The martlets

Senior constable anyone is the
investigator.

we drop that Vysg might have
died. and that's why
we are here.

Cut at Tormuch starting and
hangs around the coliseum

Iron Blood archives likely
have the best info.

we follow the directions to
the Huxley college.

we enter while invisible

I Boman the demand tiny that
Petron

we find a shop called ye
mam's garbs.

Tome Buys clothes then
tries to figure out fixing
in it to some avail.

Tome sees the grena and
Iron archives. sees an
entity of a scrawny woman
watching us. Reminded of
Yacca PD from Dwarf
city of which run.

we have a long rest but
Tome has trouble sleeping

"find maximovich the dwarf.
works at the archives"
answer at divination

Head to the archives.

Tome Bumps into a large
scarred woman.

we get to the archives

Presented Vysg signet.

Ask for Maximov, hasn't
been here for a bit
provides an address to
his apartment

we can get access to floors
1-7. 8 or more would
need special permission

we head to the fifth floor. to
find wing Based fighting styles

Tome doesn't do great.
Neither does Myrtle and the
quid.

Finds a section on imperium
and figuring.

I saw how do great fighting
other books at use.

Minidus wants to find Book on
how to kill druids.

Also look for Behavior of
Druids to figure out which
is animal or druid. it's
Basic.

find Herbs at espionage
Book. Talk about hiding
and things

find Book on sleeping in armor

16.11. Sat

Reels: 14

Recap:

As we are heading out at
The archives a disheveled
dog joins us.

Get a bit lost and take
some time to find
maximovich's apartment.

we knock and are directed
around to the back yard.

it's a small Tool Shed in a
very unkempt garden.

it's very much in squalor
and disrepair.

Lorath disarms a falling Snare
Trap and invites us in.

Tom and Viridus figure out
that Maximovich left and
others left some surprises
for whoever returns

Viridus asks about where
Maximovich went, didn't pay
enough for info.

Viridus and Lorath figure out
we were Tailed.

Make it to the library
Tom goes to Read.
Lorath tries to find about
Vampirism
Viridus and Set ask about
Maximovich.

Lead to Maximovich's Locker
which has his dog clothes
I don't know this. I do find
a secret Pocket that's sewn
to the inside and hidden
really well. Inside is a
key with the number 13
on it.

Library attendant says it's likely
a Bank vault key. Likely a
smaller Bank chain as it's
a wooden Tab.

Lorath finds Book on illnesses
of humans fighting undead.
also gets distracted by a
Book about a cross breed
vampire Lycan Thrax. a fizzy.
no confirmed sightings or killings
However compelled by both to
kill.

Tom asks about Seraph
biography. Directed to the
churches.

Lorath asks and gets, Maybe.

we head out and Jerry
finally finds Viridus
again.

I see a Person across
the courtyard, no grumbard
Talking to each others

Tom see a Group of Mortals
Viridus sees a Person that
glows as he talks.

Viridus sends Jerry to
listen to the Rally

They Hate Astoxan's, General
is weak, leader is weak,
Vylard is weak, Duke is
Strong. Mortals are Strong.

Viridus smells human waste
and sees human boots in a
barrel.

Guy on Bench was crunched
into the Barrel. Oily
Smell likely caused.

Tom finds some things in
his Bone Trap at the
carpenter. Viridus helps
clean it off.

we inform the Guards of
the body we found.

Head off to an inn and
there's some mortals

I instigate them.
we have a lot of issues

Head to Clinic dragging two
Bodies and Dwarf.

30.11. Sat

ReRous: 14

+2 Seabass Pizza

+1 Seabass Tea

-1 Previous mistake

-1 Lonatan Roll.

Recap:

Dr. Rainer Healed us fully

we Take a long Rest,
Tome does not.

I go to ask Max the east.
I meet null. He is increased
That myrtre is not with us.

Mcull takes The Clinic from
us.

In vestigae drain land
keep looking for maximovitch.

Max Hands a sleeping dagger
to Tome. it was against
Restoration Pattern.

we Head out of The Clinic
and can stabre argyre
is There. Have a Talk
argyre is an baby.

Likely official Summons

Argyle Shows us a crowd that
very wants to kill us.

argyre "monacles" us and
leads us out. Tries to
keep me from being hit.

Tome Senses abhorrent, undead
and friend.

An Emaciated Giant approaches
and is a friend.

Speaker Corran Shield is the
friend.

father Gregory is the grow
mouth instigator.

father Gregory Threatens The
friend

People Recognize The Speaker
and The Crowd Starts to
dissipate at his asking.

I Borrow unidows's Gate
and Thank Speaker
Corran and The Guards.

argyre reads us to the
Station, and un monacles
us

argyre Swears Myer was
Suber for 5 years.

Shield is leader of cult of
Tormach.

argyre is drinking whiskey

Myrtre creates note book
Tome found in collapsed
Body. IT'S about us. and
our movements.

Start after maximovitch's
house.

Myrtre uses divination to
find out Maximovitch is
Still alive.

Cult of Tormach is very
accepting, Arena more
violent after Speaker
Took over.

key is actually for a
Pawn Shop. Very far
east side of Pawn.

we slowly Transform
into Bats and Tome is
invisible.

we are head to the
east side Pawn Shop.

Tome Senses The icky smell.
a lytic figure. crawling
on all fours across The
Roof tops to follow
us.

Lonatan also sees it a grooey
Haired person with long
Black Hair following.

Takes about 20 minutes
walking to get there.

Pass over some Paintings
To open Box. it contains
300 gold and Paintings of
maximovitch and dude, lady,
and Beach scene is oldest.

Tome sees gold get
sat and Tackled into
an alley, likely dead.

Pawn Shop owner is named
Stymre. Sell Scimitars and
Vampire Plate armor

Tells us about under city
and mentioned maximovitch
is likely down there.

we attempt to find The
Guard. it gets poorly,
unable to find Guard on
Shape.

Lonatan is able to find The
legs of The Guard hanging
from Roof. Spikes are
skewered through only
lower part left.

Unidows Thinks public out
house is weird. opens
closed one and it's a
badder Down.

it's literally just city streets.
very dark though.

Lonatan Thinks Photo from
Astoxa

Photo of maximovitch and dude
Shows Photo of Astoxan
warriors and no longer exists

Lonatan Recognizes it, was
masonry sand and died out
Before current Regimes.

Lonatan revealed. actually
vampire doesn't feed on
us.

Jerry reveals There are
3 war breed. There's one
like no foot away.

7+ foot tall lady is one
Tome Bumped into.

one up top.

one near water ways

one under city.

we've kind of met all of
them.

one of the Photos has
"if you find me, meet
at old Spot under city.

11, 01. Sat

Rerolls: 15
+ 2 Andrew dinner

Recap:

I stick my head out
and ask of them.

See warbreed Lady crouching
she stands and approaches

she is the August it seems

They are after the
odd machine we stole

we decide to try and figure
out who we stole from.

we also long rest and
during which we had a
dream

Myrtles dream is of a
dream that he has a
research group to find a
thing, info is free and open

war war dreams of a life
with the group being
extremely successful, Myrtles
is a good, ygg is king, arxla
is leader of the military.

Johnathon surrounded by specific
people slain by him. Exhausted
but triumphant

Tomes dream, flying above
the murky clouds and
seeing the sun, not being
fearful.

dream ends and sees the
light and turns away.
That illuminates monsters.

warrior says and has
meat is ripped in half
and fields of monsters
like "US" that kill all

Myrtles says and they start
being secretary and Myrtles
being alone.

Johnathon's says, He's shocked
and watching them lay waste.

we are then in a started
state, Myrtles, Tome self,
and other person (Johnathon)
is there. as were when went
to sleep.

Uzira, is unknown, has a staff
and a short sword. went to
sleep in the under city.

Tome had the zoomies.

Uzira is wearing like third
or fourth hand clothes.

young Human Girl, short and horn
not well cut hair.

I ask the care if it can
set us out. Fake
Zadna responds, she is not.
she is disappointed in the
decision to integrate her.

we ask about the place
from a gnome that enters.

I ask for understandings.
It somehow works.

They're not using Lux channels.

I share what the light and
Lux channels are.

Ozira is dressed through the
into damp.

I ask to prevent the Rapture
(I go through it in Realtime
in my mind and Sarcado)

I manage to think it's not
real (about a year in). and
Return.

Ozira is not there again.

I gained advantage on Persasion.
for the day.

I have two people on my
shoulders, short metal in a
face, with a conical cap and
priestly like robes that
says They're my concious.

and an old cackler that is very
dissapointed.

Simbus Ghilgo is an assassin

Desparv, is the dark cocker

Slings is a shaw att.

Ozira gets on an infiltration
mission.

Seems to go well,

Myrtles suggests waiting for
viridous and Lareth to wake
by waiting while investigating
the items taken from the
cave.

find disgusting trading co Brand
Journal and stuff in a
Secret Printing.

war Breed project notes.
Talks about how to make
them or control them.

Refuticus Brown van
Gribsen bottom in morcuria.

Myrtles sends a sending
to hall, about warbreed

27.01. Sat

RuRolls: 17

+1 Andrew over Payrol dinner
+1 Seabass Tea
+1 Ozing attack

Recap:

Niridus dreams of.

Growing up like normal
Then it jumps as she
falls to the fox of the
The Hog that took her.
Has voice asking about
sittings, Goes partly

IT causes Niridus to wake.
we introduce Ozing.

Mull walks into the dome
with a night Rope, mask
Stippers.

Mull explains a Trading
Company after we flash bang
him with what we messed
up in the meantime.

Mull found Sawetuis other
Then self and fake zadna.
did not find smarbas and
despero.

we stealthily head out to
following Ozing.

I got a rat 20 with Pass with
so a 32 total.

Head to the River and
are stopped by a Guard.

They offer to help us find
Maximovitch.

Leads us to a shanty
Built tavern with
Maximovitch drunk inside.

attempt to converse, doesn't
go well.

The Bar fills with mortinets
and others.

Billy shows up wanting
Maximovitch and Ozing.

we fight, warbreed going
in same way with

myrtle told nylr thing

01.02. Sat

Renolds: 18

+2 Johnathon overPaxed
dinner

+1 Brenton Braught Sucks

Recap:

Viridous attempts to recover
The Bodies.

does not find the large
warbreed Body

The Head is still moving,
axe lodged at the end
blinded.

Viridous and Tame Bern in
I Banderier it.

The Banderier The crayfish
warbreed. Head. it's normal
no movement.

ozing and self lost The
corpses

Doran Shakes now is
constable / in charge
near here.

I give a Plat to Gary and
Bartender we weren't
there.

Lorath dream

finally getting to go home with
his family and their farm.

It's nice and peaceful.

undead rise from farm and
so to attack the family.

a light comes down and
turns them into an "us"

gets Lorath.

wakes up in Mull's library in
a Therapist couch

Lorath goes through the books to
find a cool one. finds a
dreadful Book and reads while
he waits.

reads about war sacrament.

Pats Back, back.

walks to open door.

meets Nell, discuss book.

Tell Nell about war beer and
trill as well as the
head being alive.

myrtle brings up cause fusion
maybe that why head
still alive and body gone.

Viridous looks for maximovitch

Attempt to adapt Doran,
Head to Maximovitch,
Lorath is a dirt wolf and
and saves a clear path.

rumors that duke put out
hit.

Maximovitch doesn't want to
work for or be hunted by
Syndicate.

Some people tried to steal a
Blue shiny thing
tried to take was trapped.
was in archives
on 9th floor.

a large master put it there
Syndicate held debt,
trix to steal, Pretends to
die. The Syndicate leaves

Maximovitch took it.

will share how to get to
Bridge well and tips
and tricks

Gang war Between martinet
and syndicate. cold Between
Syndicate and dagstone

Bridge well Hangs out of
Syndicate drive Bar.

3:30 - 5:55 evening

Oscar's Bar.

Give Phrase: it looks like
is going to ruin, I hope
you brought your jacket.

Less weapons is better.
doesn't like dagger groups

maximovitch asks Lorath
about which side.

Jessica marries down at
denny's, high in Syndicate
and may be associated
with Usher kill.

Maximovitch asks about
morencia to Viridous

wait a bit, Viridous Blood
Bonds and disguised
maximovitch. Head to
carriage and guard Barracks

she is way out of sorts
and I pass a Heath
Patron, we head out
with maximovitch

use Lux viewer to see
Past.

Seen: Through super structure
automatons, vance armor,
quadrupedal war machines
giant fortress sky ships.

welcome to dream land is
shown on the lux viewer.

Duke went to dream land at
3:30 yesterday

08.02, Sat

Rolls: 21

Recap:

we Head to an 'alchemy shop
Ozina and Doran stay behind
to clean armor.

Myrtle Returns Thanks to
all at the carriage.

Ozina needs us to arrive
early, sets up alarm
and Myrtle sets up a dome

Doran explaining fighting to
Tome.

also removing his Helmet, very
Badly Burned and not great.

I watch Ozina Pull apart
a lux channel. it does not
go well.

Ozina Passes out a device for
the lux channel adapter.
it doesn't work But does not
turn on.

Myrtle and Lorna talk about
Spells and how casting

Doran said gnomes gave him
the Prothesis.

Uridans is only one that
doesn't know worth - is
a vampire

Myrtle un-curses the Thieves
from us.

we then head to Underforn
to meet Tome.

Myrtle spends money to get
an endoring spell book
for Ozina and dinarian.

The Head Priest at the
cathedral died in a fight
with Ustoyan's.

we find out that Augustine
isn't coming But Owl
is likely already there.

Start setting a trap, in
various abominations fight area
with Myrtle as a trap.

The Trap doesn't go.

we head upside to ask
Gretchen

Myrtle goes and asks
wind say on Gretchen's
bench.

He doesn't know of it but
watches for people that are
out of place.

He's working with the open
Syndicate as He recognizes
Nidgewell's thing

not working with neharbed.

we pass over the water
to dream land lux channel

Kring's baton is in a park
near is a Vya's place.

22.02. Sat

Rolls: 21

Recap:

viridous tells myrtle to let Tome know the Baron is here.

The Baron seems to be waiting.
viridous Tunnell visions to kill and eat the men.

Baron's carriage was very armored and designed. Seemed unlikely to be possible to sabotage

The Tyrant's Heel is hated by Darham, Governor of Urick Run. apparently killed his entire family.

Attempt to find Baron's carriage at fung's stable it's not there.

viridous suggests that we head to Ostan Berg

Lorath gives fung Strider to all the Horses.

viridous asked Driners name, it's Jack.

make it in Record Time.

Lorath, myrtle, Darham, and self let Tome, Dzing, and viridous talk to Ridgewell at oscors.

didn't set a meeting point Tome suggests to Lorath Dzing Shortsword to Lorath viridous Hatched and mean sickle to myrtle.

Deputy rings removed.

Ridgewell is a snake in it's dog's skin.

Ridgewell offers to make coat and give us a hit at the same time. Hit would be person that escaped.

Clement, Head by mortuets, in ware house east side of the city lightly guarded.

Some how Lorath lead the group to the east side of town and found the ware house with Clement.

Ridgewell confirms it's Duke Geoffrey greaves took gold per hit. made two.

Tomorrow the duke and citizens are to have a meeting. Provided note at location.

Meeting attended by mortuets during rally. after will only be him and citizens, Krings and Bill to watch out for. Gregory too but may or may not. 4 total.

Ozina asks if can get some of the payment.

Castle grey ghost is his castle and will be empty after his death if we want to raid.

Ridgewell full stop says no will not be contacted

Bought 2 training potions, 1 greater training, 2 enduring spell books, and consume mind spell scroll for myrtle. + Silence spell scroll

Fabricate and morden kairns Priests Sanctum. 5000 each.

we go to Angyre and he reads us personally and get a guard escort.

He reads us to a wedge shaped thing and gives us a room in a safe house.

Lorath talks about the discord he has seen,

Ask about Ozina and Billy

65.03

21 + 2 Brenton

↗ m. 55 ed

22.03

Re-rolls: 23

+2 Andrew
-1 Ozing faulty
-1 Ozing falls
-1 Warner falls
+1 Sebass Tex
-1 Tome knowledge

Recap: I was a Brach.
Placed some, as sure
Rules, Planned To Poison and
Things.

Ozing delivered The Poisoned
sandwiches.

We still start size

Wait Till even
knave exits first
Amade Kirk next
Hammerfist unknown sex sleeveless
Billy Ozing's Hater
Duke Sreaves

Speech Happens for a while
from the delay.

Then Gregor? Shows up.

The talk ends
They eventually head
Back

Apparently I need to alert J
if I take damage.

We start the fight

We kill every thing
The duke preys for
H's life but in doing
so Begins Becoming
Strangled By an
invisible force.

29.03

Rolls: 23

Recap:

Duke still checking after
fight

Viridous smells burning wax
and sulfur

There's a scoundrel light demon?
meta knowledge

The duke says speaker
Corin shield is
behind all of this.

Duke has a sorta deal
and shield has a hold
on it.

Myrra heads to talk to
the druids.

The duke didn't send out
the hit on Uxue.
Corin shield likely did.

- 250g for foreign death scroll.
- 150g invisibility
- 150g invisibility
- 100g Greater Repel
- 100g foreign death

Duke has 1,322,000 gp

5000 prut offered But was
retracted when
demons mentioned.

Ozma caught in a lie to
the syndicate member.

5.04. Sat

Re rolls: 23

- +1 Subversive
- 2 Warmer Saving Throw
- 1 Ozone attack roll
- 7 Ozone witch Bolt (failed)
- 1 Warmer Saving Throw
- 1 viridous can save
- 1 Coruth attack
- 4 viridous Performance
- 1 Warmer Perception

Recap:

-
- Duke Payments for Scroll
 - 500gp Mass healing word
 - 500gp Haste
 - 1200gp Phantasmal Killer
 - 1200gp Phantasmal Killer
 - 1900gp Resurrection Bomb
 - 150gp invisibility

I tried to remove a Head Bear
it was crushed and
He has Purple Blood.

The owl also took viridous

I think Duke Zadra is trying to
take over my Body

We Head to the imperial
Garrison, met the
and the Duke forces
our way into the lord's
chamber as

Speaker Korin smiled.
Tells the lord that
the duke is a traitor

The lord then impales the
duke with a spear.

26.04

missed

24.05, Sat

missed.

14.06. Sat

Rebolls ; 6

+ 2 Johnathon Pizza.
+ 1 cause J said
- 1 xx for my nat

Recap: Myrtle attempted to nightmare
dorem

Myrtle was shown Ritual
Sacrifice.

Lanath got Tour of astra

Myrtle shared that People
are frayed.

Ozira had a fun thing.

Myrtle figured out knowledge
would be destroyed.

Myrtle was unable to
contact null.

Viridous sent Jerry to
find null.

Viridous has shared that Jerry
exists

Ozira and Lanath consider
Poisoning The Lord.

ansat of Delivery

Viridous researching dream
salpior and returns.

Dorem suggests The Herth
Finger Church.
The scrap dummy mommy
and Viridous Bro

Myrtle info Damped History
of group in Lanath.

Ozira activates and looks
through the Lux channel.

Ozira and Lanath Prop with
Lux channel viewer.

Myrtle costs comprehend
languages on it as well.

They use the communication
and it connects to
the Haired.

a minor illusion like thing
shows the Haired to the
group.

He has an arm fully cloned
and Bracers on an arm
that was not there.

We Haired Had a deal with
the speaker.

Lanath sense displeasure of
the information.

We head to the castle
library as a group.

Tomz finds Book on
Leadership changes and
Tales about god's eye
Talk about the Thaumaturgy
that committed a coup
against first leader.

Myrtle knows Karin Shield
wants the artifacts from
sals and King's madness.

Ozira finds info on the
structure of the castle
and inner pockets and
things.

Lanath thinks were being watched

I Buy two gnomes Bracers
20 plat first 10 plat second.

Heathen keepers are in suburban
and there was a small group
in arrival run.

Speaker Karin Shield behind
mortar.

21.06 Sat

Missed

Sanddope F-3 at
Same library

05.02.80t

Revolis: 8

- 2 warwar Korrik Save
- 1 Tome attack Korrik
- 1 OZing Save
- 1 Lorch Save

Recap:

we find last Summon

exit

OZing snaps Their Sould

Myrtre is Summoned for

Lesson and I join

Lead To Dungeons and

See The cruelty of

Thousands being Harvested

for Blood.

See Speaker Koring Shield

Pain, suffering and Human

fat is great for

Summoning and How

to damage The weave

How to Summon The Things

with people.

The room with Summon Gate

is can formed as

Body expanding room

to war war.

Myrtre using medical

expertise to increase

efficiency

Lorch and Tome go

explore to find

Long Summoner Things

(aka, unforgiving The map)

Lorch Sees a Raven at

ill omen, end of

The fog, Regarding

them with interest and

parfuses

Raven Points at The lone

master.

Lorch - Spell

recharged and call to

The Raven.

Raven Bites Lorch and Takes

earlobe to lone master.

lone master appears Behind

Tome.

Lorch tells lone master

we are on House arrest

from Shield and Regent.

a contorted Humanoid Braces

Hallway, Picked Together

unlike adam. Very stretched

and muscle gruffed.

monstrous Golem.

lone master asks why

nyssa sent us.

Lorch tells short version

of long story.

She is a superior of The

lord. (and us)

Lorch dad Joke Her.

calls Her "Torn."

Lone master will Report

Thinks Shield is Reason

The archives Lux channel

is in Korrik Shields

Hands.

They Head Back To The

library.

Brief moment of Sated

Being sunnaint with

myrtre

Myrtre asks How To

Recover The knowledge

once safe for us to

know we can find

it at a library.

To Return Bamon Summoning

was easiest to learn

from who knows.

will learn a new thing

tomorrow.

less efficient than a

practiced wizard.

warwar sees Golem, it is

not like adam.

Myrtre finds out it's a

Sature Golem. Typically

used to Sature corpses

for Necromancy.

can (Sungame People

Wash to fight.

Said or fighting living.

Immune to non magic weapons

But adamantine can.

She's lone master.

myrtre shares That

Korrik was Summoning

demons in danger.

She literally cracked

and left.

Lorch noticed Symbols and

etings. The sounds

didn't seem to Perceive

Her.

OZing knows That The

carz is made of

orthium.

Lorch informed no extractor

Samens attacking adamant

Lorch Brother alive. all assets

instructed to cause havoc.

Lorch Shares friends Unwile

to help, adamant under

Siege By The Samens

(southern ostoys) and

north ostoys. Nyssa in city

Tad.

The Prison is north west

of Southern Half of ostoys.

we decide to try and kill

The Lord.

Lorch wants to Blow a

hole in a wall to

set people There.

12, 07, Sat

Rolls: 3

+ 2 dinner andrew

+ 1 Peace tea andrew

- 1 warrior

- 4 myrtle

we fight the demon
myrtle banished.

I ended up killing Bar
not killing Kurring
Shield.

we try to leave jail
Black exit and got,
chains are cut

Short rest and Head to
slant light pier from
Collisown

found out that Ostraxa attacks
all of the things

23.08. Sat

Rolls: 1

- +5 Andrew Kettie gift
- +1 Tea Seabass
- +2 Brenton case at DR Pegg
- 2 xx with Sare
- +9 I paid John
- 2 Tome Rolls
- 1 Tome with Sare
- 1 myrtle Sare

we start the memori fight
Kerrin shield fight

viridous armor dreg, behaved
shows up and saves them

he Hired greets us

He wants us to go some
where else.

The Hearth keeps are
marching on the city
to cleanse it entirely

wehamed wants us to check
a dreamer vault beneath
the waves of moren's

major city in Sharnolt
could heard west and
around the coast
viridous Shadders

The church and emperors are
likely making us as
a conspirator and will Boyish
at Best so should react

we Hired gave a flux channel
from his hide carrying shield
to Ozing

30.08. Sat

Rolls: 12

+ 2 Ancient Bag & dinner

+ 1 Tea

- 1 warwar History Check

- 1 Lorath & gress

Recap:

Spent a while going through
packed up stuff.

wait for viridous and Loram
to mind Snape,

Tomé gets Summoned By The
Hogrend fires off By
Himself.

we head to Vyga.

Vyga is kind of Drunk

clement is sane

Tomé meet up with us.

Tomé asks viridous if Tomé
is Different after the
Blood donation to the Hys.

we all look out for
what's going on.

I see some one in the
clouds. They bear the
signs of the four
keepers and the colleges.

an old Bearded Vyga
Saved some of us.

Lorath takes my damage
and falls unconscious

The old Bearded Vyga is
called Darren

we head to a sewer
entrance

we Rush to a sewer gate
and head inside.

Darren Recognizes me ish.

hall then saves us and
Brings us to the Clinic

Says to Barn it and
leads us on a maze

hall sends Max, Dr Barker,
Darum and Leonidas

viridous cuts pass without
a trace and we

enter into a town
that has still stores
around the east side of
the town.

we hear 12 explosions

we see 12 individuals
flying around the city
as if they're searching
the 12 east wall at
fire and ignite the wall
of the city

They're attacking the city
and we take an
arcane Rift across a
300 ft wide River.

a fire bay is blocked
by an impenetrable wall.
the river is violent
& luminescent stag stands
by us and they enforces
relent.

The stag speaks to us
Pete pathically.

Lorath and myrta recognize
it's a Druid grung near
the Province that mythes
school is, closest to great.

never seen the stag the
legendary the bags, it's all
new to me.

The Dryads look similar but
still different.

I ask everything, what are
the bags, the masks, the
centaurs. Lorath explains
with a few

There are stones that we
head toward. (They're large
dark scarers)

a Dragon of earth and
tree

The dreamer automaton's were
the items I felt the
most kin ship.

hall is calling in a favor
and asks the dragon
for his both.

Vyga and Doreen are Stan
lacked, most the group is
too. I'm not.

The dragon is not impressed
with hall or Vyga.

Tomé Remembers The Brackets
systematically attempted to
wipe out the Dragons.

hall said that Vyga is not
like predecessors.

Lorath in druidic shares
that hall and Vyga saved
us.

hall says he'd be asking
of his both.

Lorath volunteers us as
emissaries of his
circle as volunteers.

the dragon allows us
Respite and Lorath bows
then we leave.

we are read into a
private inn madden with
in a tree space, fruits
vegetables and water
are brought

Lorath shares the snack
seeds are from Astora.

hall gives me a deep Pontres
and intensive on formalities

we enjoy a long Rest

a club (group of people) is
explained to warwar, and
inner Sanctum.

Tomé is awoken by Tagers
on their shoulder The
ghost Dreamer girl wakes
Tomé, she's now older and
scarred. Points at a bright
light but the twin means
it's weird. She says grow
stronger and stop we heard
and don't give him what
he wants.

Tomé shares the above.

hall thinks it resembles
info he knows.

leads us down some Darven
ruins like a grand library.

hall shows the light thing in
the sky by the means.

hall explains that the light
in the sky was kind of
figured out by he heard.

I remember the fight with
us and that us was
looking at the light. all
the bodies were looking
at the light

hall explains that Vyga's Brother
Darren technically works
for hall.

marener is Augustus trading
company and war breed
headquarters.

we find out that Zedna's
carz is no longer in the
Bag.

hall shows Bag of Holding's
in Bag of Holding.

attempt to turn out the
Bag

I Roll a nat 20 to
enter the Bag and
get fake Zedna's carz
out.

There's a spot light inside
and Zedna says I'm
in her domain.

06.09. Sat

Rolls: 13

- 3 Tome Persuasion for knowledge
- 1 OZino make arrangements

Recap:



Eve wants to use the light to control everything.

I was a Dreamer automaton

Eve wanted to use dreamer automations to control the world

Eve would bring unity.

Apparently Smother and Despond are impulse and apathy

Lorath joins in

is confused.

Myrtre disperses the bags

were scattered out.

The misfits finally kill fake Zudna's core.

We're in a grave in Cyber Land. a ship over to Morencia

new Bases war war a children's Book.

I spend time with Myrtre and OZino. Copying a Book of legends and lore.

Lorath accidentally finds Lizbeth whilst finding out about the problems of the drone.

Lizbeth is not happy with hell being here. is angry we / war war here done to Lizbeth.

Tome lets us know of the automaton, Mall says it's a fallen angel and that the note tome got is Seraph Texts

Lorath goes to feed

Tome checks in on the fallen angel

OZino investigates the fax channel and finds out info on it.

04.10. Sat

Rolls: 9

+1 Tza

+2 apple Pie + ice cream

-1 They attack

-2 Johnathon with Ball

Recap:

we start heading to the
hydra and Myrtle
falls into a hole.

Swan grass looks like an
onion and wants to suck
life out of people

The Swan grass causes exhaustion
and damage

Ozina takes an onion to
deal with the Hydra

Some lizards try to attack
Ozina and all have issues.
we kill them.

Larath speaks Druidic to
a thing and calms it.

Myrtle sees that the
burning from the wake
of the hydra was poison
and acid.

Professor Michael Salvi's is
on the beach where
we think the Hydra is.

Professor made hydra chimera
and found neared madman

There's a large dreamer vault
under the giant tree in the
grave and with more things
like the amalgamate (Hydra)

The light talks to him and
gave him his mission.

we are near the coast of
the emerald sea.

I rolled a 0!! to Hyster
the professor.

well renowned, Ozina knows
he found the advanced
vault, found 2 Larchannels
and 4 vaults, went
missing 12 years ago
without a trace.

Myrtle is kind of interested
in joining the fight.

if Providence is a threat
we can use as proof

Myrtle hands to grab
offered sword from
Professor

Tom attacks Hydra and
Ozina attacks man.

18.10. Sat

Recalls: 9

- 2 Ozira deception vs Viridous
- 2 Lorath deception vs dragon

Recap:

we're Heading Back

Viridous Somehow falls
into the fox realm

Jerry is There

Jerry and Viridous are fox
buddies since Viridous causes
chaos

Viridous is There unknowingly
decides to walk home and
upsets Jerry.

Viridous Recognizes The smell
of fresh death and goes
from day she died.

Viridous begins running from the
weird shape. looks like a
mangled bear. It speaks to
Viridous.

Viridous made a deal. Still
need to find siblings to become
more powerful.

The house was holding the
thing there. it's growing
more powerful and will
eventually get to the material
plane.

The thing births aberrations
and Viridous is the finest.

Viridous transforms into a
enlarged Polar Bear and
attacks.

every attack that lands and
opens a wound is closed
with other creature and chimera
parts.

The thing almost kills Viridous
But she wakes from the
dream and is wrapped

we make our way back
with myrtle's corpse.

Ozira asks for directions and
she leads us to the Healer

The Healer says we should bring
myrtle to the dragon.

Viridous Burns the Head and
as it Burns it whispers
that it's already to late
in the Professor's voice.

we inform the dragon the
dragon is not going to punish
us. informs us to feel the
vault info and the vault
is seeded by the tree and
filled with us like entities
and worse.

They are resistant to his breath

The dragon remembers a time
before the light. The gods
forming kind of started the
light.

The cage is a relic of the
past anchored to the place
and doomed to rot and rust

The dragon knows the light
is intended to return.

offers to help return myrtle
But we need to recover it
from a realm of magic and
knowledge.

The dragon sends us to the
Realm.

Tomé remembers the book he
read and the horrific cosmic
knowledge of a book he read
and returned to the group.

I remember a green house
The lack of enough light
and hunger for sustenance
the was placed and placed
in a weird container.
a container of a chest
cavity of a strange skeleton.

There's a Perfect geometric
Building in front of us

we head towards it.

we enter see infinite hallways
of books and height

Ozira thinks of salt, sets
wild info. a Red Haired
Person at a work bench
with weapons, armor, and things
Being at part curiosity and
invention.

Bird like

Viridous sees a creature that
opens a book. 6 floors up.

Lorath remembers a trial of
someone going to jail for
a crime he committed.

we use the book to guide

The Bird creature is like 4ft
Tall with some Gold
Plumage and looks at us
with a human face.

The Bird looks me up and
reads surface level thoughts

Says one of us is tainted
and the Hag smell, death
from Lorath.

Truth Seeker - Arch Seraph
Emmir Truth Seeker reborn

Emmir Zabrialite, Truth Seeker

Emmir failed cause not allowed
to do this.

we follow Emmir after
he asks for help.

wants help to find a flaw
in the thing

Lorath asks about the light
and Emmir attempts a Brain
Scan.

Emmir follows Zabrialite the
arch Seraph of knowledge.

find any dangers to the
arch Seraph is the Paragon
of Emmir

Emmir asks us to open a door

Ozira sees an old man eating
a stew and an old woman
with trees, forest, and
there's quail work outside.

There's a Seraph over the
door watching over us
a Pact Breaker Seraph
watches over us. it punishes
those in dangerous pacts

Viridous tries to chase
The story. can see
three options. selects
a story with some injury
but nothing. The story
without the child suffering
opens the door

There is a half circle of
Pact Breaking in the
room. Emmir does not like
it being open. directs
us to myrtle.

The door is made of orichalcum
and pristine dreamer door.

a dreamer mark shape is buried
in it.

There's a mirror on the west
wall and the doors shut
behind Ozira. The tools look
like what Ozira needs.

Lorath sees his home village
on fire, being torn apart
by ghosts and nightmares

Lorath attempts to hit the
mirror and there's a sound

Ozira sees a mid 20s person
working in a forge. similar
to the old man forge.

Viridous muzzles objects and
sound. happens that is closer.

Lorath sees the Prison cell man
and is writing a message
that names Lorath.

Tomé sees Haurags beyond
comprehension and a monster.
Tomé sees a vision of a
man in all Black removing
seraph wings. Tasting Blood.

Viridous uses a flux channel
to peer into the history
of the room. and sees
a city of dreamers through
the window that is the
mirror. They're working.

1.11. Sat

Revol(s): 5
+1 T dice Tower
+1 Sebas Tea.

Recap:

Ozine looks Tome look
at the screen in the
mirror then looks
at screen without mirror
Screen Swaps Between them.

Tome sees a grinning man with
sickle blade.

Ozine sees a man Breeding
and people rushing to
save.

Center workbench
North wall
- Tall shelves
- machinery
East wall
- workbenches
- weapon containers
South wall
- Book shelf
- containers

Ornium display cases
Hanging arm
Hanging Tool Rack.

Ozine asks me about
which case is grabbed
from

Ozine Realizes that the
Punching is when we
disorder or try to
damage the room.

a large square in the
mirror pushes out of
the mirror

it then reorganizes the
room forcibly

Ozine fails to save from knowledge
Bily is seen slit Throat
and punching a brick wall.
The speaker walks into
the door.

The machines do not seem
out of order

Tome fails to save
Tome feels a metallic
dragging and Patria
Breath want the feathers
from Tome.

Warwar gets here here.

Sees a form kind of
like me. a Hollowed
carcass of a dreamer
automation.
Hecatomantic sigils and
man with dark Resplendent
armor warms a wave
over me. Non vampire Bald
old man

Tome vision
Sees his former home and
life before he found
the book and is blasted
with horrific eldritch
into

Ozine vision
Sees speaker when it's younger
and vestiges of a Holy man.
in front of a congregation,
trying to reassure them.

Ozine vision
Sees a crestful figure with
weapons for wings at a
forge, working metals.
Sees Fox figure at torch
The speech next to
the figure. Torch
is talking to them about
a weapon

There's an ornium rod
missing in the weapon
containers and looks so
have places to add things

Center workbench in perfect
order

Tome vision
a Recalling night mare of
Pain of existence of only
flesh, Bones, Teeth,

Ozine picks up the Rod and
we hear a soft hiss from
the door. it's a fog door.

We pass through an hallway.
The Rod seems perfect for
Ozine.

a glimmering orb of light
with some weapons, gold
and things slowly floating
around the orb at 100 ft.

The book still wants the
right. Book kind of
moves but not doing much.

I grab the light

They eventually make their
way through the clouds

There are two factions.
one is clearly going to lose.

Warwar is the one in
charge and asks for
clarification. They are
our enemies and we've
been fighting for 200 years

Warwar wants to go to
the front lines and the
enemy has clearly surrendered

Ozine snobs the light.
in a space with a leader
of a cult with someone
captive and a dagger to
their throat in Ozine's hand

Ozine snobs the cult leader

Tome is in a treasure trove
of eldritch tomes. Tome
approaches and snobs the
back on the chest away

Warwar mullies forward to
great opposite Warwar

I grasp his hand and
fuse.

we are in a space in front
of myrtre's soul.

myrtre is unsure the knowledge
is shared.

I ask if myrtre wants to
return with us. myrtre
is unsure if could ever
return if they leave.

Warwar vision
difficult for Warwar
to understand contract
obligation / Pact and
he does realize he's in
a Pact and must be provided
life blood in return
for my powers.

Heard millions of bones
and a loud scream.

Ozine sees the Pact Breaker
looking at us.

we wake up where we
layed. Ozine still has
the Rod.

Warwar starts to leave,
Returns, Says Thank you
Drops myrtre's corpses back
to our lodging.

A blond haired girl about
Ozine's age but slightly
older very interesting
clothes

She cries on Tome and Tome
heals.

Ozine Returns and asks who
Blondie's. She's Eliza.

Eliza is from way Stein,
Ozine loosely fears it,
and heard rumors of a
city afflicted with a malignant
energy that makes monsters.

Eliza called it orthium.

Warwar ejects Eliza from
the room.

Ozine and Eliza leave and
continue talking and talking

Chantelle Somerkin is Resurrecting
orthium back in Eliza's home.

Ozine knows of their cause but
cult is opposed by the
Heavenly keepers.

Chantelle left Heavenly keepers for
orthium cult.

Eliza unsure if Chantelle makes
choices.

Eliza wanted to know where
our orthium came from.

Tome is named after a book and
it's ironic and not the
finest point of his life.

Tome shows the orthium sabers.

Eliza doesn't know of the
dreamers

Eliza asks why were in the
grave, Tome says safety

Eliza says and of innocence
is what saved her from
the amalgate Hydra.

Also that this is a pattern
and has had her party
killed before.

Eliza Ran, has her weaponry or
anything left the others
for dead.

Eliza thought we could relate
to her and wanted news
of home.

is kind of a leader and wants
to unite people

never considered being herself
might be the bad luck charm

Ozine finally puts together
that the orthium should
could fit her collapsing
orthium Rod.

15.11. Sat

Rolls: 7
+1 Tex
-1 Lorath Histor.

Recap:

Eliza begins sharing with

Lorath and Vinidous,

Eliza shares hometown ^{left in} _{about 23}

Lorath knows about it

frame keeper Chantelle
Somer kin helped Eliza
leave, But There was
a meteor She knew was

Lorath is from northern Astoxa
River,

Lorath says I'm from Somer

Vinidous wears a mask cause
She's too Beautiful, Lie.

Lorath Lore dumps why we
are hunted.

Eliza said she convinced
the Inuits she's allowed
to stay if she wants.

Eliza's friend Wallace can help
(unseen servant)

Lorath asks Eliza to ask
School at the free weant
death Rites
and then paid death
rites.

There's a crack of lightning
and Relling Thunder

Dipodmatt's voice far away
from the school at the
free weant. He has ~~kerides~~
Spectacles and is very Bright

Agramir says wallstein people
Turned into monsters.

Agramir asks about Somer
Crimson Court, grand duke drago
Kashivex.

a dragon sized Bat like
creature as it's an
unkillable Bat he rides
and He's a very Powerful
vampire

He's one of the newsons
vampires took hold, He's
a vampire lord, Has 2 sons,
marched upon the undercity
and returned a vampire lord.

as a flash back, I recall
a garney and saw it
over head

I Hand over myrtles notebook
to agram

Eliza non kessel

Agramir will transport us to
Chernolt, Be fare for in
the mists and make sure
to follow those that know

Agramir removes the adamantine
from myrtle.

Then Tere ports us to Chernolt.

White tile floors with oak
and wood inlays, looks
like halls of offices

we walk out into a less
than busy coastal town.

Agramir welcomes us to
the Shaded Haven

Agramir suggests the moldy
Pear for food and drink

It is a lush verdant growing
area.

The town is brightly colored
and has lots of vegetation
even though maddy thardagore

we get a lang nest and
some Botne and some eat.

Morencia is having Black fever
They're having murders with
bodies that are hollowed out
of organs.

Ulmir's gate. Had a cosmic
event like walled storn

The Lore masters are why Eliza
and family don't exist
anymore in knowledge.

Drummond Gallows and
Alina Stone have are netfired
associates.

Not sharing Resources with netfired
is more Beneficial

we share story of myrtles dying and
our attempt at Reviving.

Now Astoxa is crimson court
king Location

I might be created By The
Son of The Crimson Court
Vampire Lord.

Lorath says we should head
to morencia and join the
Black Carnival

Vinidous shares that she has
an uncontrollable need to kill
the warbreed maker and contacted
by the Abherent Pact maker
that told her she needs to kill
the other siblings with a name
of father.

Nall departs

22.11

Revolis:

- 2 Brenton

20.12. Sat

Rolls: 4
+2 dinner
+1 Mikito Drink Bribes
+3 Robert notes

Recap: on ship
fought tentacles
Beat them

The captain is Hanged to
His chair. The first mate
is undead and shambles up
to Ozira and attacks.

fish lady escapes.

Ozira takes over as captain

Eliza sets the pirates to
work us.

Ozira takes myrtles Blank
papers and some inks.

we are guided through more-cro's
mist and made it there.

we disembark the Restless
wanderer and are met and
brought to quarantine.

Ozira Passes the captain's hat
to some one (seems like magical
contract.)

Large Bipedal Bear like creatures
8-10 ft tall.

Augustine Trading Company owned
and they force and take
property.

Damien meets us and leads
us. Bribes the guards

They provided us a hotel and
damien leads us there and
we pass through the carnival
to get there.

Damien leads us to a monkey,
has skin traps, Ho Dozey,
named Shrimp that is break
dancing.

Continues leading us to our
hotel.

Five morecraion districts
- Harbor, Harbor
- Government
- Magistrate
- Business, center
- Guest, tourist area.
- Citizens, factors near the
Business.

Damien set us up at
Pande Maan ian

Leads us to our room.

Ozira asks Damien about
selling things and then
Brings me and we watch
Damien eat lunch.

Brings us back to the forest
district. There's advanced
weapons and things. Brings
us to Oscar.

Bankers Guild is a Key Player
Augustine Trading Co too

Morecraion Supreme Council
Magistrate, has a lot of power.

BG, ATC, MSC, all have the
same leader. A young female
halfing. Blazes Brain.

Shopping Zeisade.

I Buy gloves of climbing and swimming

Shrimp knows someone that
Told Shrimp of a vault

Shrimp says our crew as we
set chase and the door is
open.

Two Mat 20s, looks like a
kidnapping

all the notes are gone.

found a note in the Brown
Handle. from Simon.

umZult might know as he's a
driver.

we head to Restricted company
territory, find umZult and
he's not doing well.

Pass without trace Mat 20 + 12.

Shrimp Hates them.

27.12. Sat

Re rolls: 7

- +2 Kringre, Brenton
- +1 Tea, Sebas
- +1 Bate Blast, Johnathon
- +1 Holidays
- 2 Tome cool across knee
- 1 Ozira, managemon lather
- 2 Viridous, disguise Bodies

Recap:



The Laneshi Took Simon and Hurt ogmath (Discount Pamot Sol). They killed like 15 and a warbreed.

Laneshi are warriors and spell casters (Typically necromancer) very caste Based, pretty much all oceans.

Simon's favorite spot is obvious

Shrimp Helps ogmath away.

we Head TO The Beach

The Laneshi fabric Says
"This is your final warning"

The warbreed Head was removed.

warbreed was crushed By Huge Pincers. IT's head was removed By Rows of Teeth

I find a many factored Path under water with lots of Poke Holes and Ridges and a Path Past.

Viridous Shared Info about large Crustacean on Hill.

we Hide poorly.

Ozira and Viridous investigate The Grab Like this on The Hill. IT'S manufactured of metal and wood.

Tome finds excavation Supplies.

Ozira finds it opened.

we capture The Trade foreman and 2 guards

10.01. Sun
Returns: 8
+6 Dinner
+1 Tea.

Recap:

Trade foreman is Alecksa

Shrimp deposits Ognath to a care facility.

As Shrimp Returns to Try and find The Party, Shrimp Hears Schlungs and Schlorps.

Finds The moonless Dread Snacks got intestines and organs.

It 180s it's Head to look at Shrimp.

Shrimp Runs. But does see That it's The Half Happy Half Sad mask viridous saw earlier.

A Drunk interrupts The Chase.

we finally hear war war's Bondolier of Heads. It's Picked in The Bay of Holding.

we meet up with Shrimp

Ask about Boiling stuff to clean war war's Heads. must be in designated areas.

we Head upstairs and boil The heads.

Eliza asks Morath about Morath and Texan

The Heads are Boiled.
I Tie them Back together with his matched Jaws.

we long Rest.

viridous leaves Her Room during.
A masked figure in Priestly like Robes is at The door.
viridous and war war set light from their eye sockets.
Bows and Prostrates Before viridous,
is a Disciple of The Horred.
was sent to see us.
viridous sends away and Return in 8 Hours.

we find out it'll take a few days for The trade foreman.
Alecksa said solving murders can expedite.

viridous walks up slow so Spiders and rides war war.

The disciple Returns.

war war fails to force viridous into The conversation after The disciple mentions a light mind.

we ask disciple help finding moonless dread.

Shrimp Snakes saw moonless dread Brings us to where they saw

viridous smells cheese cloths cigar

we get out past The guards.

Cheese cloth is there, His name is Cal.

Moonless dread is Smart.
Doesn't fall for Bait People.
Tells us to investigate war bred and Hostile Company.

31.01. Sat

Rerolls: 15

+1 Tex

-2 Tomr catch warwar

Recap:

Tomr checks H's Seraphim map.

warwar almost falling dies
Brings Back The mouth of
The Rock mawd lamprey

Tomr decides to fly, warwar
Jams. Tomr is invisible,
warwar is a bot.

Tomr investigates the Statues,
Power, crumbled statues,
Stone Shred,

The statues are enemies of
The voice in The Shell.

Knows what Tomr secretly power
to kill your enemies and follow
dust-hy.

To earn it would need to kill
The Thing.

Curses warwar

frightens warwar

We flee, we are struck
warwar almost dies, Tomr
almost dies.

Got to share, guards are
there.

Viridous saves us from Jail.

we had to Pando Moon, am.

There's a mortician college of
progress

There were people that seemed
to fangul over us, But warwar
didn't see.

Ozira looked for Thienes cut
found old ones and symbol
of manacles Broken By light
as newer ones. Eliza heard
viridous over heard.

Ozira gets contacted by lex
channel. like a recruitment
to join light cult. They
want to be free. The light
will set us free

Ozira Brings up The Symbol and
experience of The lex channel

Ozira wants to check source
of symbol concerned about
warwar's inability to Hold
Back. Eliza saw warwar
Hold Back.

Ozira wants to go with only
Eliza, Eliza is weakened
in small groups

Eliza asks Tomr about ~~power~~
is secretly far knowledge
The Tomr was seared into
Tomr's mind.

we long Rest

Ozira, Eliza, Shrimp Head out
for things (Broken chain cult)

Ozira asks Shrimp about The
Symbol and is given a feeling
of calm and fulfillment, Burns
it, Then feels sad and withdrawn
from back at,

The Symbols lead to a decrepit
observatory, That Point
to where the light is all
The Time. Records are there
Restoring The Building

A Boy approaches Them.

Tomr Heads to a library

finds a book about Thienes But
has issues

Boy asks if they're
Tangins.

They Head Back

are watched By People.

looks like the one Ozira
cast mind spike on.

07.02. Sat

Rolls: 14
+ 5 \$200 for Tobie
- 1 witch Bolt Ozira
- 1 warrior Bow Shot

Recap:

Ozira Tries to draw symbol
wrong, gets warmth, experiences
with drawl.

Shares symbol info with group
and investigation. Shares it
brings comfort when drawing

There's a knock. It's the cult.
Talks to Ozira with Telepathy

door opens, light pin pricks at
light like dust.

They know The moonless dread
lair, it's under The college

colless leader of trading, culture
and government consolidated
Power, so college is under
company.

Broken chain cult and Helpers are
The same.

They can listen to Thoughts from
a distance. That's how They
found it.

we are disciples of he haired,

Chantelle same skin told of
he haired's coming.

Talked of freedom, change,
eternal light.

Ozira sprints to car with
expeditions Retreat.

Others head to moonless dread

car says They're a dangerous
group to play with

Ozira knows. apparently

we are Blacked at The district
edge. car meets up.

moonless dread moves, we
are directed. it moves
fast. we meet at
wave house

fight starts

we win, it is difficult ish.

14.02. Sat

Rerolls: 17

+1 Tea

+2 dinner for all Andrew

Recap:

war war and Torath figure
That it's not quite light

cal points out that it's
like a mimic. also
explains a mimic to warwar

we ask for guards, Tome
does Bad.

guards storm the work house

we head to get clean
let cal know where we
are and group name.

inform cracks

we play carnival games,
lots of wins and losses
some theft

Elizo Voltron's The Orgies. Party
Long Rest

Alacks summons us for
strenuous company Testing
with converse Help.

There's a Trade agent at
The Bridge, sent by Alacks

Brings us to the company
structure. made of marble
Bis and imposing

Maximus The pre captor is
Test coordinator.

28.02. Sat

Results: 20

+1 Coca Cola
-1 Viridous dissim

Recap:

There's like 6 other groups

A group is brought in.

They died very quickly

Eliza attempts to recruit

A second group goes in.

Terrified screams and off
suddenly

About 2 minute Rest
Time like 40-50
seconds after entry
Ten seconds of screaming
Then silent. Repeat.

Ayo leaves to join the group
we enter

it floods and we're in the
ocean. Same Drawings.

Head down, find a cone
Head down it.

war war searches corpse
partly.

Send a Health Potion on
Tome.

we meet up in an air pocket.

Ozina checks Paths with Maran

Viridous continues tunneling.

Dany only Gravy seal survived
of last

Send him ahead. He gets
crushed.

I read a Body down the Path
so fast find Spike Trap.

continue forward, Body heading
got really good on
survival and investigation.

Wallace (Eliza's unseen servant)
snags Hat from center
of lake.

Tome attacked By Thrown dagger

we head up. attack
dwarf.

Sudden dwarf,

war war facts Becomes
enraged. Becomes Paralyzed
Eliza fixes.

Ozina facts, dwarf is out-fear

we rest.

a minor Taur approaches The
Daffam at the cave

Heads forward.

we find at follow.

we lose the minor Taur.

we head back

war war Taches water and
sets dragged in

07.03.Sat

Rerolls: 20

+2 J food mix up.

-1 Lorath Survival

-1 Tome Throw Bag at Holding

+2 dinner

Recap:

war got grabbed by The water.

fight's The water, poorly, amazingly

I was crashed into a Headless Body.

viridous holds a rope to help war war date

Ozina packs at the walls

finds a section That's different

Ozina finds an invisible walkway in the water

uses mage Hand to find The Path.

about Half an Hour later

we reach a Platform

Lorath approaches The Platform

There is a minor Hm with a not 20.

Lorath disappears and steps upon.

Tome attempts to fly disappears when half over.

we all Head in.

it's a Congrats Room;

Tome almost crashes into Banner.

Confetti is falling,

corpse died from Blast to The Head.

already Pittered,

use The corpse to check for Traps.

Head up, There's an open

Canyon at light time - with

Beams of light that

flash irregularly.

Tome Throws a feather,

The light causes the

feather to stop moving

in air

The light causes Ozina's Mage

Hand to reappear at her.

Ozina walks forward, misses The

lights, then gets caught

and takes a Psychic.

viridous starts digging with tome

Lorath attempts to Block

lights with a cloud;

it attacks us.

we decide to Bag at Holding

and invisibly pass through.

Lorath, eliza, warman, shrimp,

They Head through unaffected.

we get to a breath.

There's a Path at no Tracks.

Lorath Begins ritually casting

water Breathing.

Tome is schizo and scared

cause Patron.

Ozina attempts to Help.

Lorath eventually casts

water Breathing

all of group can now Breathe

under water.

we Head into the water

There's a lot of Super

mega flash lights &

Path to a dreamer door

There's a Super fine net

above the reef that Lorath

sees.

The net doesn't really have a

lot of give.

we Head to the door at

the end.

find another Body stuck in

The Spikes of the reef

we back P&K and get through

The giant serpent attacks

us.

we get to the dreamer door

and it's dark past. Lorath

doesn't notice anything.

we all Head in.

Tome heads,

as he gets near Tome

freezes it's weird near the

light. Lorath also sees.

They Reverse Time Backwards

Lorath move forward again.

Sets Stunned Half way.

we all see a Spectral moose

that acknowledges Lorath

out side of Range.

Ozina is teleported to a

dreamer Beach and sees

A situation in Resurgent

colors. is almost attacked.

Gravity no longer works.

Ozina attempts to go forward

Races, steals Holtz with

necrotic damage,

Ozina attacks it and Radiant

damages The group nearby.

eliza shrimp warman enter

Bag at Holding, tome Aerolis

cause that is sets us

There and Ozina catches.

all of tome's equipment comes

alive and insult him

we make it through, and

are scored for our Performance

in the first trial.

21.03 Sat

Rolls: 22
+ 1 chocolate
+ 1 oranges

Recap:

we are allowed a long
Rest.

we notice that not all
individuals are present.

Azira says Hi to Minotaur
and Ayo

Ayo says Steve is with us.
He winks at Azira.

Proctor maximus intro does
The second trial.

Selected 4 captives.
will choose from them

Minotaur is Steve that
Ricky Glenn is Steve
Sergeant dramatic
and war war

minot	Steve	Sarge	war
V. Rickles	Criza	Tame	Azira
Step's mass	Silva (Kane)	Loroth	Shrimp
Robert	Ayo	Monks	The Graves

we are to go all out.
won't actually die.

-11 Rerolis Team

+2 Teo

30.05. Sat

Rolls: 13

- +1 cat tree
- +1 Tea
- 1 warwar stealth
- 1 ozira Rod dissonance
- 2 Tome can save
- 1 Nyxara w's save
- 1 Tome medicine loath
- 2 Nyxara w's save
- 1 Nyxara lightning save
- 2 Nyxara w's save

Recap: sat Dm insed

There's an us in The vault

Reactivated fake Zadna Prototype
it's on ozira's side.

B's overseer said anti light autos
But not completed

we Try to Steal out way
down.
it goes poorly, mostly.

Reeks at decaying sea life and
fish, ruined carcasses of
whales, sharks, orcas, and tons
of fish.

There's a Person Shape in The
direction we're heading to.

Nathura Throws a fire bolt at
ayd. Hits Severely.

- Self destruct sequence
- deactivate 4 Junction Boxes
 - Release obvious orb.
 - about 1 orb.
 - order not needed.
 - ensure Rads Released.
 - Remove or destroy final orb Rad.
 - Flee in 20 mins and a mile
 - Don't fall into The liquid

fish people took Bro and Stop That

we plan, Stearn towards The room.

27.06.Sat

Rolls: 4

Recap: we escaped, ~~cyber~~ There
Driver dead. Some containers
Laneshi Battered Ace, carried
Back to Laneshi City.
The city is operated By Laneshi
undead. interrogated.

we ask for Holy water
They Bring Hiss ABV alcohol
warrior is de contained
led to our trial By large
Laneshi

elder Laneshi in ship wreck
garden in a position above
us. and others in Senate
Chairs

other elder corpses rights a
giant shark.

we plead it goes Grey
asked to prove in a fight.
Tome and viridous

They Barely win.

we get some help with healing
and getting Back

The matron's solemn is made
of many ages of Things and
some half divines.

They Heal us

Mahau leads us to an armory
Thing, giant armory covers
works on a ~~crab~~ submarine.
Simon, Shrimp's game artificer
is there.

He'll make a ship for us,
we spend another night.
They have lots of spell components
if we want to Bortor

we leave up

11.07. Sep

Rerolls: 4

+1	Tea	]	Sell
+1	Snacks		+
+1	Games		Sheryl

Recap!

There's an actor pos seller

Some Really Cool Books at
Spells.

Some cool magic items
Ozina goes through and
identifies it all

It was a shopping episode

18.07. Sat

Rolls: 7
+ 2 Soda
+ 1 Sparkle water
+ 1 Popcorn
+ 1 Chocolate chai mix
- 1 viridous Herring claws

Recap:

more enchanting

Eliza speaks to a Taneshi
seeks to make skips for
more conversation

We head towards edge of city
with more up exits.

They speak to us in common as
we approach.

Ozina wants to inspect the
watch, Eliza asks and
sets pointed to death caste

We head there.

Talk to the death caste
super visor.

asks about place to prevent
screaming

informed at crystal cave But
need to take Roudy Ghaul

Ozina cons it.

Brought to Ghaul's Serconghagan

Ghaul sent to watery grave
for an eternity
written in Highfalicious

We are led to the crystal
cave, magic feels weird.

Ozina investigates watch more.

Rita bac is Taneshi death caste
supervisor

We find out they can Resurrect
and so. will do two
if we bring the fallen
angel's corpse.

The Ghaul can spell cast
it's claws Bear claws.

This is happening during Aryandon's
Resurrection.

Ozina Begins copying from
myrtle's spell book.

Aryandon returns somehow
cause spell failed, He's
alive.

We begin heading to fallen
angel on Grave Caste's
crustacean

Ghaul writes "I am Curse you"

We are delivered to the Base
of the tower

undead are alert
viridous is partly repaired
time feels dread and despair

I put on the mask, it grows fangs
and has a really wild grin
and deep red eyes. Reminds
of vampire But older.

We enter the tower

I choose eldritch skite

The divine says we failed,
never found actual AVO
nor swim lux channel.

The tower was to use grief
and sorrow to overcome

The divine is stuck in the
grief.

We argue with it on our
way down

The angel is coated in lime
a Rusty vernish.

it's a fallen imperial, a
very mighty angel.

Amyrany, deceased deity of
sorrow, this servant is
a gift of that.

15.08.2026

2026

Revolts: 12

- +4 4 SPort/1 is water cases
- +1 Tea
- +1 Flexi tape measures
- 4 Tome Strength
- 3 Lora + Cannon Shot
- 2 Tome sword dodge
- +2 Trex's Sandwich

Recap:

fight with fallen
angel stars

we Barely win.

we are shown a scene
from a fragment of
Elysium (Heaven)

Greets tome His sword

and Tome knowledge of the past

we Rust

collect

12,739 Gold 2,677 gold
600 Plat each

Stone trinket at amq Runa

3x 1000 gems

Black opal

fire opal

Blue Sapphire

7,500 Gold and emerald cap

Painted Gold child scaraphasans
worth 7,500 gold

2 Potions of Great Strength

3 Potion of Supreme Healing

1 Planar ally Gtn level

1 control weather Gtn level

1 True Resurrection Scroll

collected His Blood and Bones
Gcup's Blood

1 Set of Bones

Cin Price of diamonds

up to 10 k sold

29.08. Sat

ReRolls: 11

Recap:

Null Separated The Party

We continue and watch
Resurrection Ianeshi
Try on The angel.

Wall is apart of The
Thaumaturge. We have
used to work under
null, Thaumaturge killed
old emperor and caused
sad fall.

Rupac is attaching angel
parts to a body, Bit
mismatchy

Ianeshi use undead for labor
not war.

Myrtle and Azira taking
detailed notes.

We're Hated in The Pools
Lorath gave a thing
and mean Sick it for
it.

Azira copies specs,

Each group Has a Sending
Stone.

As we Rest The next Resonator
focuses on it (Not 20)

Brings memories of my
creation and how things
in uakets look kind of
like me, it connects to
a past self maybe,

Sitting mirrored from is
a dreamer automation
with the mali' missing
lots of itself.

Seems to be The construct
Base inside me.

it mirrors the movements

I ask what it needs
and it stops mirroring

Must Build myself.

"we are empty" we must
fill The Hollow.

It convey's That The
Build does not come
from that side materials

need to Build war war's
under standing

long Rest

we Head Back To Rupac
To Watch Ritual.

The Ritual Happens
it smooths out and
fills out to the vision
has some more intelligence

Lorath sees Ghoul son That's
following Azira That he
was tapping a thing.

Rupac Begins Testing it's
Responses

Azira Thanks Rupac

we Head To find Simon

He's Been Busy and
There's many Ianeshi
soldiers Testing things
and Suits,

There's traditional weapons too.

Seems Simon is Arming them.

Simon wants to head To
The quartz palace

in The Rock teeth mountains
By Star world.

Simon says we may find
him in Star world.

Says limited air capacity

gives extra Battery
each 16 Hour Rest need
To Recharge.

customize The fuck out of
The vehicle.

Azira identifies Ghoul son
finds out it's a very
ancient curse that rotted
and is unstable and worse
and changing

long Rest

Simon shows His Ianeshi
weapon

there's Refined and unrefined
artium