

29.09.11

Session 1:

House Rules

- Crunchy crits

- exhaustion for spells

- Grim Hollow

- Wounds

- wild shops of

- Rest free

- Rolling with

- emphasis

Heading to The Grey Spine mountain
Range in an open Prisoner
Carriage.

I know of The Range. I crossed it,

in the fortress lots of Bodies
and mutation animals That are
Being Burned.

Ne haired, a dreamer is in a
cell next to us.

we are Brought down into the
Mines to kill a Restless lumberer.

Collected The Restless lumberer & fed
for myrtly The Tortle.

we managed to and ne haired Roy, is of
a world without monsters if
we joined him.

we didn't join But didn't decline
and were able to escape with
ne haired and Two other dreamers
and The young Swordsman.

young Swordsman = Jen